

# Xdebug

Daily helper and professional debugger

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- PHP since 2001
- Freelancing consultant
- Qualified IT Specialist
- Studying CS at TU Dortmund  
(expect to finish this year)
- OSS addicted
  - PHP
  - eZ Components
  - PHPUnit



- 1 About Xdebug
- 2 Installation
- 3 Development goodies
- 4 Tracing
- 5 More features...

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# Why a debugger?

- “I don’t need a debugger”
  - There is no bug free code
  - Make live easier, use a debugger!
- “var\_dump(), print\_r() and echo are sufficient”
  - In a lot of cases they are
  - Debugging with them is slow and a lot of work
- “Using a debugger = using an IDE”
  - No, but you can

# What is Xdebug?

- Open Source debugger for PHP
- PHP (Zend Engine) extension
- Works (at least) on Linux, Mac and Windows
- About 5 years old
- Current stable version: 2.0.3
- Created and maintained by Derick Rethans
- <http://xdebug.org>

- Enhance daily work with PHP
- Trace PHP program runs
- Profile PHP applications
- Analyze code coverage (e.g. PHPUnit)
- Remote-debugging with an external client  
Including break-points, stepping, ...

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  - Installation
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- Easiest way to install
- Working PEAR assumed:  

```
$ pear install pecl/xdebug
```
- PEAR Installer performs necessary steps:
  - 1 Download source
  - 2 Compiling module
  - 3 Copying module to destination
- After that: Add module to php.ini
- Only on \*nix systems

- Compile by hand
- Typical PHP module compile process

```
wget http://xdebug.org/link.php?url=xdebug201
tar -xzf xdebug-2.0.2.tgz
cd xdebug-2.0.2
phpize
./configure --enable-xdebug
           --with-php-config=/usr/bin/php-config
make
cp modules/xdebug.so /<module_path>/xdebug.so
```

- After that: Add module to php.ini
- Only on \*nix systems

- Download binary module from
  - <http://xdebug.org>
  - [http://pecl4win.php.net/ext.php/php\\_xdebug.dll](http://pecl4win.php.net/ext.php/php_xdebug.dll)
- Copy module to modules directory
- After that: Add module to php.ini

# Add module to php.ini

- Not a “normal” extension
- Add to php.ini:  
`zend_extension = "/path/to/xdebug.so"`
- On Windows: `zend_extension_ts`
- For debug builds `zend_extension_debug`
- Check `$ php -v` or `phpinfo()`;

- `extension_dir` directive does not take effect!
- Binary modules (Windows) do not work with PHP debug builds
- `--enable-versioning` prevents loading
- Other zend-extensions interfere with Xdebug

- Huge variety of options
- Most shown later, some not
- Overview: [http://xdebug.org/docs/all\\_settings](http://xdebug.org/docs/all_settings)
- Most options adjustably with `ini_set ()` at runtime, except for
  - `xdebug.extended_info`
  - `xdebug.profiler_*`

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  - Error messages
  - Dumping variables
  - Infinity
  - Useful functions
- 4 Tracing
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- Install module
- Switch it on
- Tweak some settings
- Work as usual

- PHP error messages not very useful
  - Sometimes poor error location
  - Almost no info on affected data
  - No info on code context
- Xdebug enhances that for you!

## Functions producing warnings

```
function openSomeFile()
{
    return openMyFile( '/path/to/file', 'Reason_to_open_file.',
        array( 23, 42, 'Random_data.' ) );
}

function openMyFile( $path, $reason, $data )
{
    return fopen( $path, 'r' );
}

function performOperationOnFile( $file )
{
    return fread( $file, 1024 );
}
```

## Triggering a warning

```
require_once 'warning/functions.php';

function performAComplexOperation()
{
    $file = openSomeFile();
    return performOperationOnFile( $file );
}

echo performAComplexOperation();
```

Live

Let's look what it does

## Producing an exception

```
require_once '/home/dotxp/dev/PHP/ezcomponents/trunk/Base/src
/base.php';

function __autoload( $className )
{
    return ezcBase::autoload( $className );
}

$pop3 = new ezcMailPop3Transport( "localhost" );
```

Live

Let's look what it does

- Using `var_dump()`
  - Everyone does it
  - There is nothing bad about it
- `var_dump()` in the browser sucks
- Xdebug enhances `var_dump()`

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Live

Let's look what it does

- Endless recursions
- Extremely hard to find
- Script just times out . . . or worse!
- Xdebug can protect you
- Note: Not from endless runs of loops!

## Producing an infinite recursion

```
function doubleFaculty( $num )
{
    /*
    if ( $num < 3 )
    {
        return $num;
    }
    */
    return $num * doubleFaculty( $num - 2 );
}

echo doubleFaculty( 10 );
```

Live

Let's look what it does

- `xdebug_[en/dis]able()`  
Manually switch stack traces on or off
- `xdebug_call_ [ class / function / file / line ]()`  
Get the call point of the currently running function
- `xdebug_dump_superglobals()`  
Dump super-globals as specified by INI setting

- `xdebug_get_declared_vars ()`  
Returns an array containing the names of all variables in the current scope
- `xdebug_get_function_stack ()`  
Returns the function stack trace as an array
- `xdebug_get_stack_depth ()`  
Get the current depth in the function stack  
Note: Includes also create a level!

- `xdebug_time_index()`

Returns the seconds since script run start

## Getting declared variables

```
function foo( $a, $b )
{
    global $c;
    $d = 'I_am_local';
    var_dump( xdebug_get_declared_vars() );
}

$c = 'I_am_global';

foo( 23, 42 );
```

Live

Let's look what it does

## Retrieving stack level

```
echo "Stack_depth_in_" . __FILE__ . ":\n" .
    xdebug_get_stack_depth() . "\n\n";

function foo()
{
    echo "Stack_depth_in_" . __FUNCTION__ . ":\n" .
        xdebug_get_stack_depth() . "\n\n";
    bar();
}

include 'stack_depth/deeper_stack.php';

echo "Calling_foo()_from_" . __FILE__ . "\n\n";
foo();
```

Live

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# What is tracing?

- Check control flow of application
  - Correct function calls
  - Correct data
- Does input data produce correct workflow?
  - Traces always depend on input data
  - Almost impossible to create traces for every possible control flow

- Some developers trace like this:

```
echo "Here I am!!!";  
// ...  
echo "Now I 'm here!!! Something is:";  
var_dump($something);
```

- Works well in small scripts
- Horror in larger apps / libraries
- Debugging like this is a sh\*\*load of work
- Almost impossible with 3rd party code

- By functions:
  - `xdebug_start_trace ()`
  - `xdebug_stop_trace ()`
- Automatically (php.ini)
  - `xdebug.auto_trace = "1"`
  - Cannot be set via `ini_set ()`!

## A simple trace

```
function doubleFaculty( $num )
{
    if ( $num < 3 )
    {
        return $num;
    }
    return $num * doubleFaculty( $num - 2 );
}

xdebug_start_trace( 'traces/60_simple_trace.txt' );

echo doubleFaculty( 10 );
```

# Tracing example

Live

Let's look what it does

- Never trace in production!  
Tracing is extremely slow!
- grep & friends help a lot
- Tuning configuration makes traces more usable
- More information through Xdebug mean
  - Slower performance
  - Higher memory consumption

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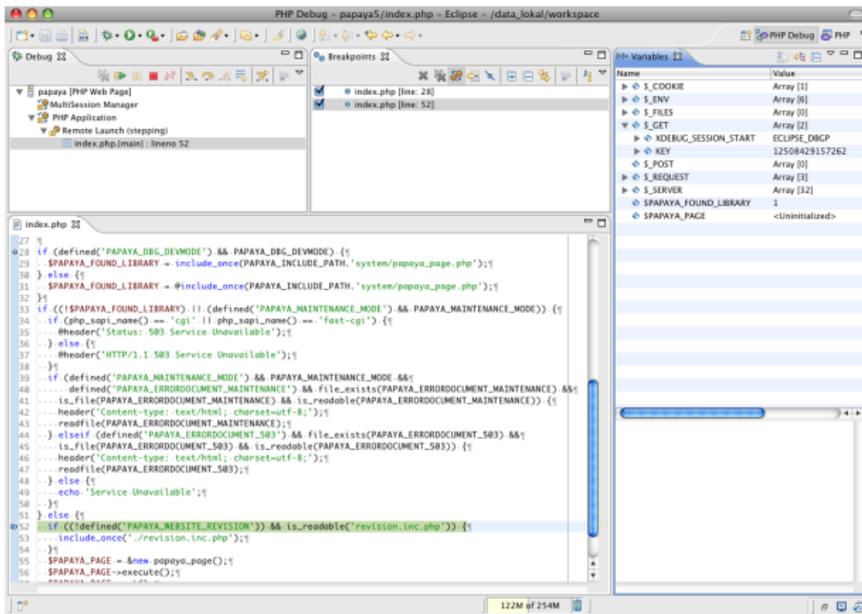


- Which code takes which time?
- Find bottle necks in code
- Check your database queries and setup first!

- Mostly used in testing
- Which code is not covered by a test?
- PHPUnit can utilize this  
<http://www.phpunit.de>

# Remote debugging

- Integrate Xdebug into your IDE
  - Komodo IDE
  - Eclipse



Thank you for listening!



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- Slides will be up on Slideshare

